

# Guess Who? Extra



## Product Information

- *Manufacturer(s):* [Hasbro](#), [Milton Bradley](#)
- *Year:* 2008
- **Players: 2**
- **Time: 15 minutes**
- **Ages: 6 and up**

## Contents:

- 1 portable case
- 6 character sheets
- 8 guessing pegs
- instructions

**Store:** [Kids Games](#)

**Genre:** [Logic & Deduction](#)

**Format:** [Special Apparatus Games](#)

---

## Product Description

It's [Guess Who?](#) with extra faces, games, sounds and lights!

Tick... tock... play against the timer for a frantic game full of fun. The lights and sounds get you in the game. choose from 6 character themes -- the usual suspects plus 120 new characters including animals, monsters and funny faces!

---

## Customer Reviews



Average rating: **4.2 in 3 reviews.**



**Awesome game** *October 02, 2008*

I really wanted this game and I still don't have it but when I played it at my friends house i thought it was one of the most fun games i have ever played! You have more characters to play with and my opinion is that this game is better than the original Guess Who?



**Great Game!** *August 21, 2008*

I bought this game back in 1991. I played it with my daughter and son. Well, now my son has a daughter and I play it with her. YES, it's repetitious, yes it might get boring for an adult, but it is at least a half hour of fun with this 6 year old! In fact, we go through the entire pile of people. This game has taught all my children about detail, memory, and logic. The only drawback is that the new game is fragile plastic that falls apart with the slightest touch. It's so cheaply made that we just threw the whole thing out and pulled the 1991 game out and with a few parts broken and glued, we are back to playing again! This is the reason I gave the game 4 stars.

BTW.. my daughter who is 25 now STILL likes to play it! I really think that it's the TIME SPENT with the little ones that is most important no matter WHAT game you play!

Note: this review refers to a [different release](#) of this product.



[Breindel W.](#)

**I Loved This Game, But...** *July 18, 2006*

As a kid, I was at a friend's house and they had this game, and I LOVED it! Now, I was an older kid at the time, probably 12-14 years old, and I love logic and deduction and characters, so I loved this game. The only thing is, after playing about 4 times, it lost its replay value. The game lost its challenge. I would recommend this for younger children, around age 6, so that the game stays fun for longer plays. There is another game, [MYSTERY OF THE ABBEY](#) which sounds very much like this game but perhaps more complex. I haven't tried it yet, but I plan to.